Computing Subject knowledge, discipline and vocabulary		
1601	Year 1 Summe	
Unit	Digital Writing	Introduction to Animation
Previous		
Learning		
Subject	Understanding how to use technology to create and manipulate text.	Understanding on-screen programming
Knowledge (what)	NC:	NC:
	 Use technology purposefully to create, organise, store, manipulate, and retrieve digital content Use technology safely and respectfully, keeping personal information private 	 Understand what algorithms are, how they are implemented as programs on digital devices, and that programs execute by following precise and unambiguous instructions Create and debug simple programs Use logical reasoning to predict the behaviour of simple programs
	 A Keyboard is used to enter text into a computer The Shift key changes the output of a key Text can be changed and edited The appearance of text can be changed The Backspace key can be used to remove text The undo button can reverse the last action 	 Commands can be given on a device Commands can be chosen for a given purpose A program is a set of commands a computer can run A series of words can be enacted as a program A series of instructions can be issued before they are enacted
Subject Discipline (how)	 Use letter, number and Space keys to enter text into a computer Use punctuation and special characters Select text Alter the appearance of text on a computer to achieve a desired effect Position the test cursor in a chosen location Use the Backspace key to remove text Use undo to correct mistakes 	 Enact a given word Recall words that can be enacted Predict the outcome of a command on a device Explain what a given command does Match a command to an outcome Recognise how to run a command Choose a command for a given purpose Choose a series of words/commands that can be enacted as a program Build a sequence of commands in steps Combine commands in a program Run a program on a device

Key Vocab Word proce Keyboard Keys Letters Type Numbers Space Backspace Text cursor Capital lette Toolbar Bold Italic Underline Mouse Select Font Compare Typing Writing Undo Redo Format		ScatchJr Bee-Bot Command Sprite Compare Programming Programming area Block Joining Command Start block Run Background Delete Reset Algorithm Predict Effect Change Value Instructions Appropriate Design
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